

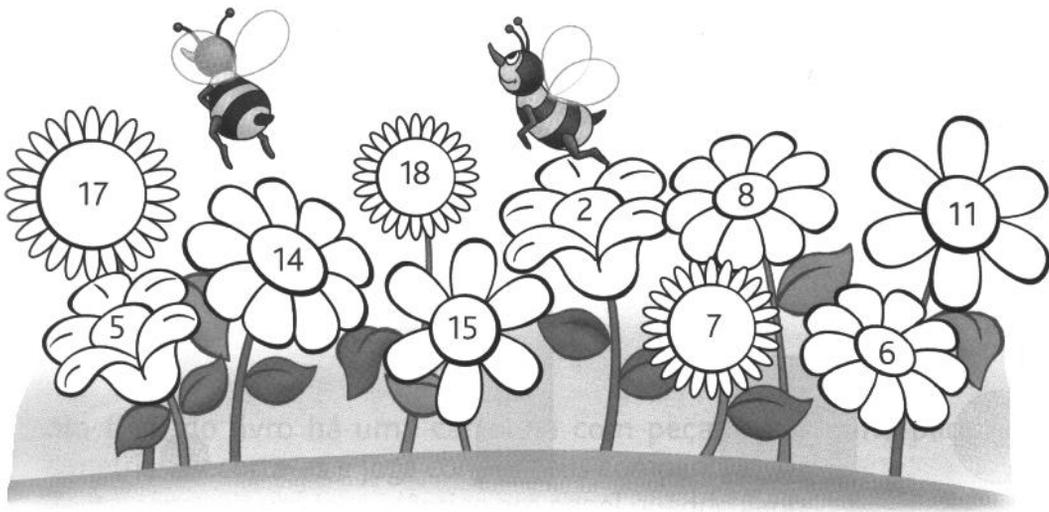
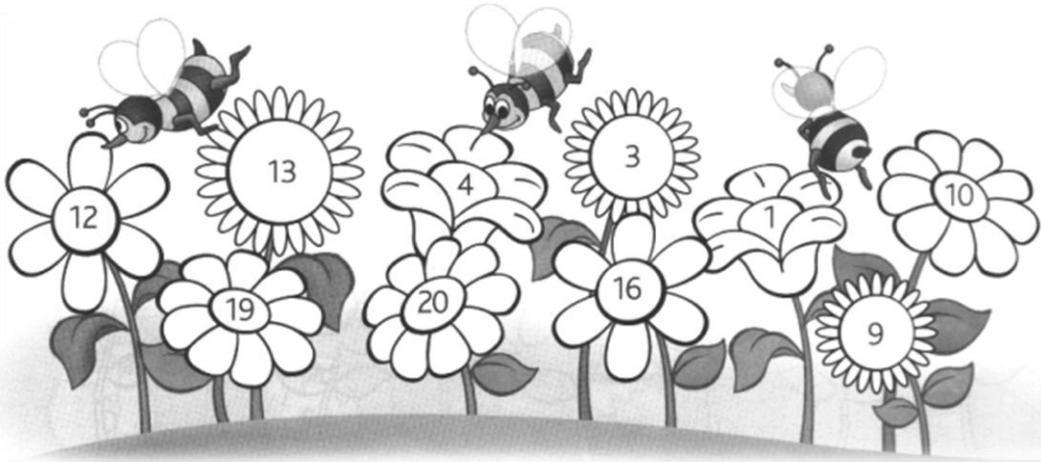


Nome : \_\_\_\_\_

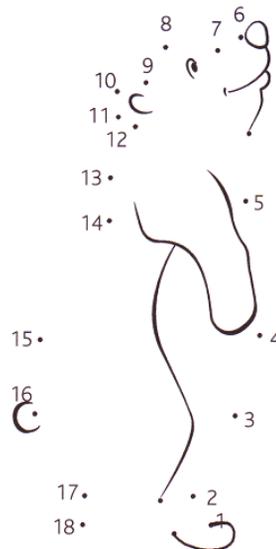
INFORMAÇÃO :

Data : \_\_\_/\_\_\_/\_\_\_

1 – Pinta de vermelho as flores cujos números são pares e de amarelo as flores cujos números são ímpares.



2 – Liga os números de 1 a 20 e descobre qual é o animal.

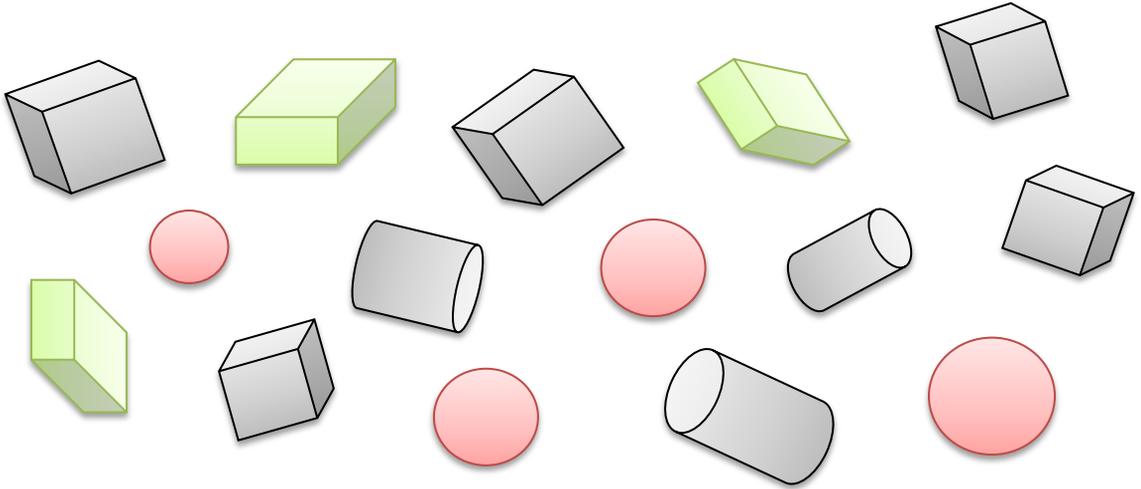


Nome : \_\_\_\_\_

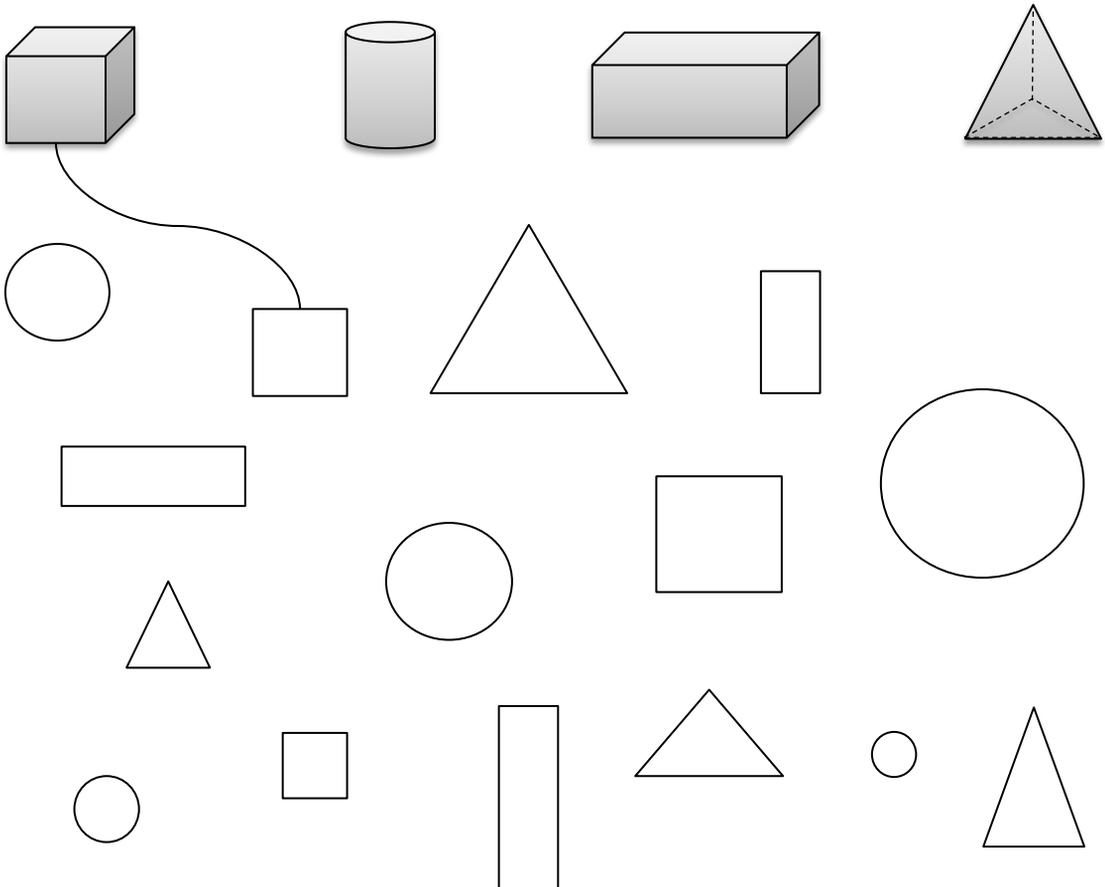
INFORMAÇÃO : \_\_\_\_\_

Data : \_\_/\_\_/\_\_

1 – Rodeia a vermelho os sólidos geométricos que rolam e a verde os que não rolam.



2 – Liga, conforme o exemplo.

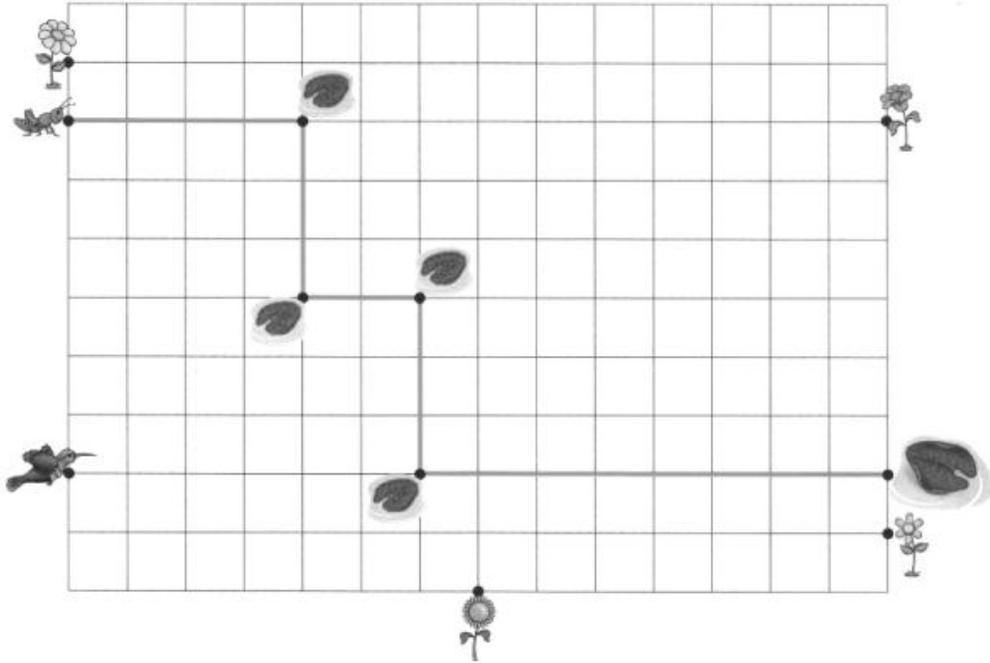


Nome : \_\_\_\_\_

INFORMAÇÃO :

Data : \_\_\_/\_\_\_/\_\_\_

1 – Observa e responde.



Quantos  percorreu o gafanhoto para chegar ao nenúfar maior?

2 – Faz medições e regista.

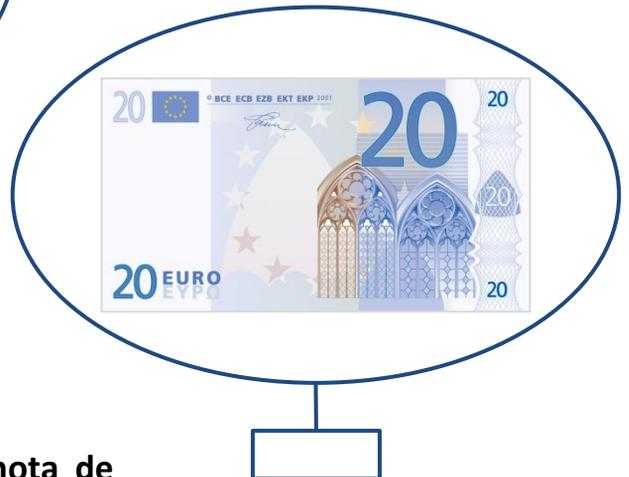
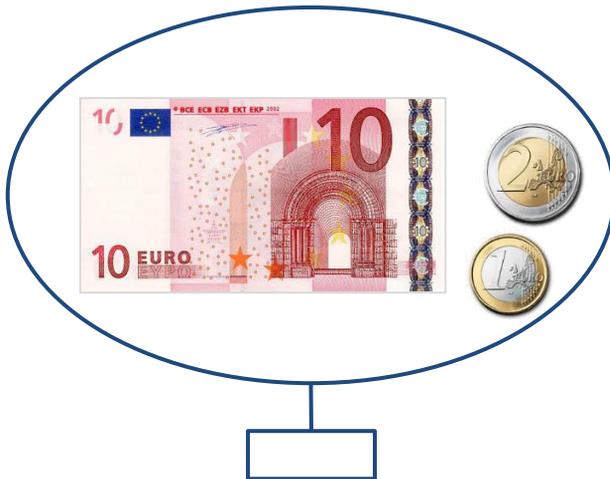
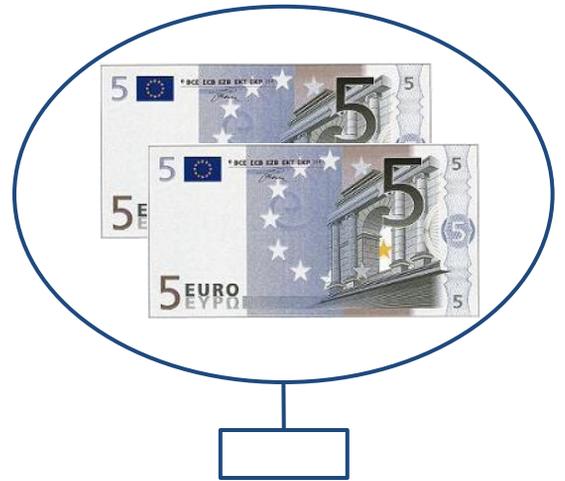
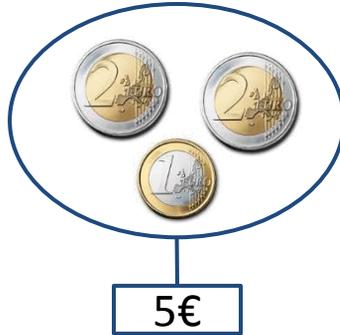
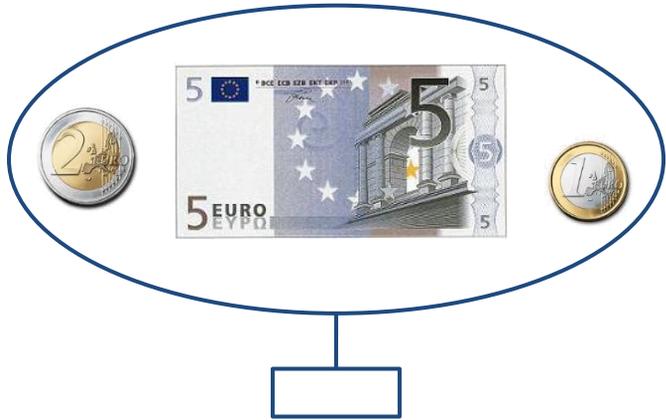
			
Lápis			
Quadro			
Tampo da tua mesa			
Comprimento da sala			
Largura da sala			
Comprimento da secretária do(a) professor(a)			

Nome : \_\_\_\_\_

INFORMAÇÃO :

Data : \_\_\_/\_\_\_/\_\_\_

1 – Completa.



2 – O que comprarias se tivesses uma nota de 20€? Responde com um desenho no teu caderno.